

Round Robin Captain Responsibilities

Thank you for volunteering to be a Round Robin Captain (RRC). The Executive Committee (EC) appreciates your assistance in supporting the Silveridge Pickleball Club (SPC) and its members. As an RRC, you are an ambassador for the club, and as such, your position extends beyond just facilitating round robin play. RRCs are often the first point of contact with current, new, and prospective players. Of the many ways you help the players:

- Introduce yourself.
- Help players find information by referring them to the bulletin boards, the website, and where membership forms can be found. Help them with using SignUpGenius (SUG) as well.

Listed below are the RRCs responsibilities:

- 1) Familiarize yourself with the Court Safety and Etiquette Guidelines, Pickleball Skill Levels at a Glance and Guidelines for Changing Group Levels. Information is in the RRC binder, and on the website.
- 2) Check SignUpGenius (SUG) before your session to see how many have signed up. Knowing the number of players who have signed up will help you plan the play format (round robin or paddle rack).
 - a) If, at any time, you or one of your players has an issue with SUG, please try to help them first or have them contact the SUG Coordinator, or administrators or they can contact SUG support directly at support@signupgenius.com.
- 3) Arrive early enough to ensure that the round robin binder and clock remote are ready for use.
- 4) Players like to warm up before their session starts. It's important to remember that the prior session ends on the hour and your players should not infringe on the courts without checking with the RRC of the session in play to verify that courts are open for warm-up activities. USE THE FIRST 10-15 minutes of your time to warm up!
- 5) Introduce yourself to new group members and introduce them to the rest of the players.
- 6) Use the time before you begin the round robin to communicate with the players. Let them know about club updates (as mentioned on Silveridge Connect or in the President's Newsletter) and upcoming club events (tournaments, social events, etc.)!
- 7) Organizing Play - all depends on how many players you have and what system you wish to use: Round robins, paddles or use the white board.
 - a) When using the round robin format;
 - i) Option A: have the players number themselves off (they write the number on their hand) and follow the round robin game sheets. The RRC will announce player numbers and courts before each game.
 - ii) Option B: the RRC makes a list of players names with a corresponding number, which becomes their player number. This list will be posted for players to review. The list could be made in the order players signed up on SUG. The RRC will post the round robin sheet, which can be referred to and called out before the game begins. This also allows the players to review their own information as well.
 - iii) Option C: as players arrive, they will put their name on a list with a corresponding number, which becomes their player number. The RRC will post the round robin sheet, which can be referred to and called out before the game begins. This also allows the players to review their own information as well.

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- b) When using the paddle racks, you can randomly select who plays with whom and on what court to begin the session. Or use a round robin sheet to generate the first set of games. Following this, players use the paddle rack by putting their paddles in the winners or non-winners holder to generate the next game.
- 8) If using the game clock, set to 15 minutes for most round robin games. However, this time can be reduced to 12 minutes for days when the temperatures are high, or the number of players is large, or the group wants to get more games played during the round robin. Directions for how to operate the clocks are posted beneath each clock.
- 9) Take small breaks between each set of round robin games. If the paddle rack system is being used, players should monitor their breaks by keeping their paddles out of the paddle rack when they are resting.
- 10) If your session is the last Club activity for the day, ensure the round robin binder is placed in the RRC briefcase/backpack and returned to the Club's storage locker beside the gazebo at court #1. Ensure the clock remotes are placed in the pouch hanging on the gazebo wall. All balls should be picked up and secured in the ball holders at the end of day.
- 11) In regards to the combined group round robin play, before the start of play, each group will meet in their assigned court's gazebo. The RRC's of both groups will meet prior to the beginning of play to discuss the number of players they each have and how many will be swapped. You will be using 8 courts, the winners will always play on courts 1 to 4. Non-winners will always play on courts 5 to 8.
 - a) Example: for groups 3.75 and 4.0+, ten 3.75 players and sixteen 4.0 players register on SUG and show up to play. Group 3.75 will have five players with even numbers and five with odd numbers. Only five players with odd numbers will switch play in each group - five odd numbered 3.75 players will play with the 4.0+ group and five odd numbered 4.0+ players will play with the 3.75 group.
 - b) If there is a small number of players, RRCs can decide to have all players on one set of courts.
- 12) Safety is a top priority.
 - a) Make sure players follow safety and court etiquette. A poster can be found on the bulletin board, and additional information is on the website.
 - b) Cancel or delay play due to inclement weather.
 - c) If any injury occurs, facilitate the administration of first aid and call 911 in an emergency. Afterwards, advise the Club President or another Executive Committee Member.
- 13) Player's Skill Level: Maintaining strong group play has been an ongoing discussion between RRCs and the Executive Committee for the past several years. Each year the process is reviewed and refined.
 - a) RRCs need to be familiar with the Pickleball Skill Levels at a Glance and refer to it when players ask for your input. The Skill Levels at a Glance can be found in the RRC binder and on the "Skills & Development" page on our website.
 - b) Initially: A player starts out at the skill level they indicated on their membership form.
 - c) RRCs need to be familiar with the Guideline for Changing Group Levels and refer players to it for instructions on moving between groups.

If you need support at any time, please contact Jim Eschliman (308-750-0974), 2nd Vice President or Donna Stensrud (780-905-8680), President.